

GAME RULES

1. Start the Game

- Place your game piece on Home (Number 0).
- Throw the dice and move forward.

2. How to Win

- As soon as you collect 7 Vaccine Cards, you win the game.

3. How to Get Vaccine Cards

You can get Vaccine Cards from:

- Hospital (Number 44)
- Health Centre (Number 41 and City Number 14)
- ANM Centre (Number 14)
- Health Camp (Mela Number 15)
- If you collect 3 Information Cards, you can return them to the deck and take 1 Vaccine Card.
- At the fair magic spot, you can exchange one Information Cards for one Vaccine Card.
- When exchanging your information cards for a vaccine card, always keep the Information Cards under the information Cards deck

4. How to Get Information Cards

- School (Number 5)
- ASHA Didi (Number 11 and City Number 5)
- Anganwadi (Number 26)
- Sarpanch (Number 51)
- Mela Game (Number 9): Each player rolls the dice, the player with the highest dice number gets an Information Card.

5. Stealing Cards

- If you land on Tea Stall or Chaupal, you can take one Information Card from any player.

6. Direct Moves

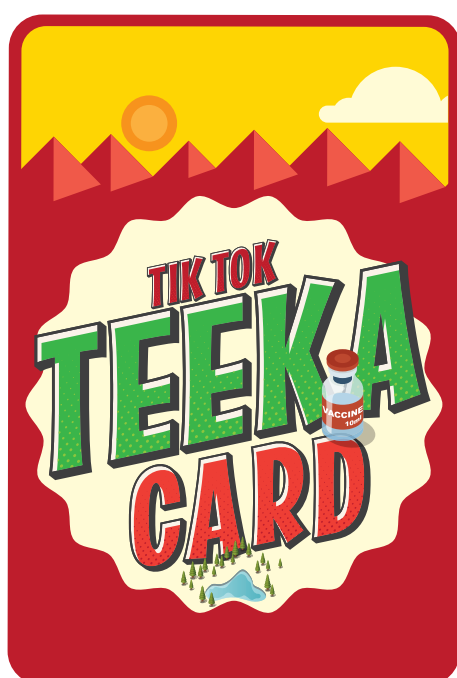
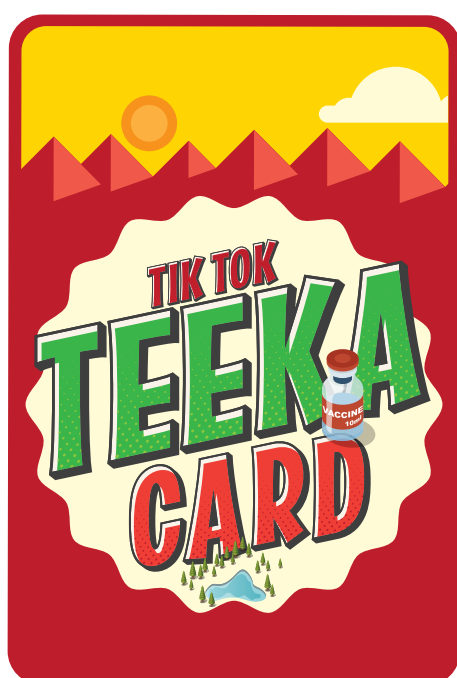
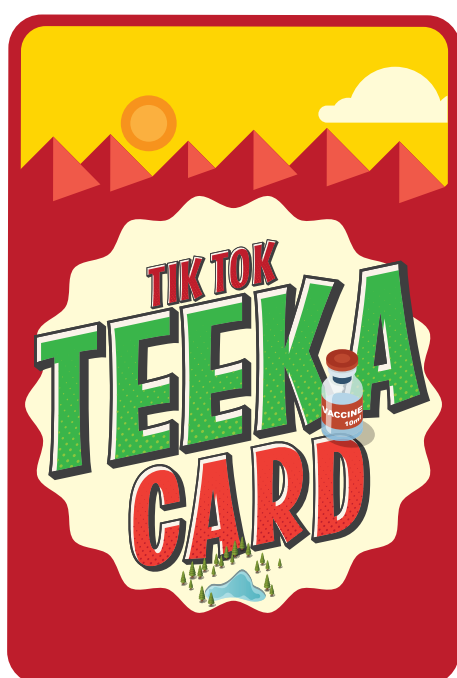
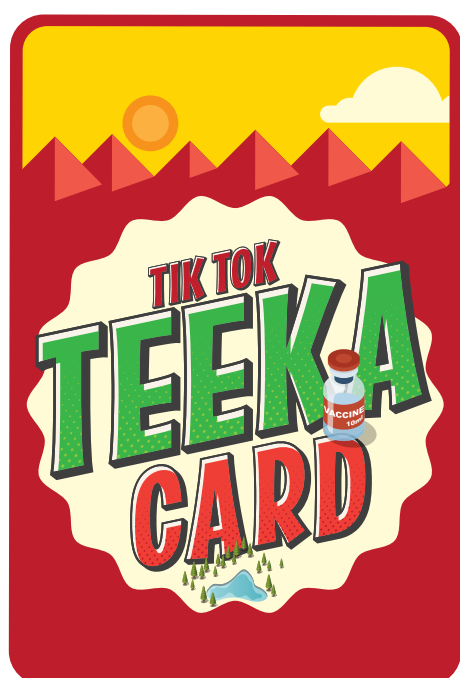
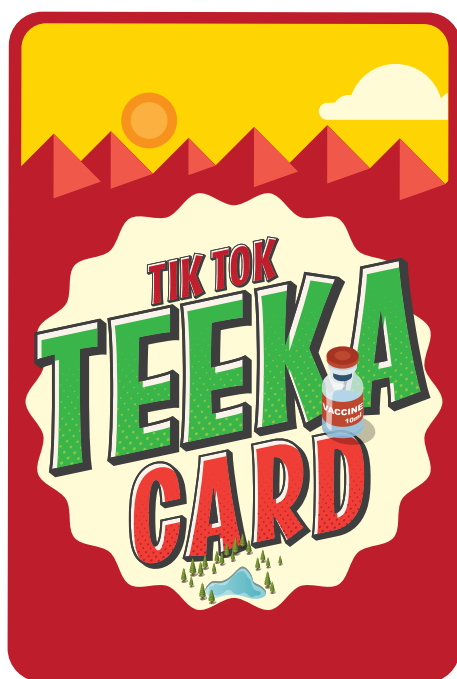
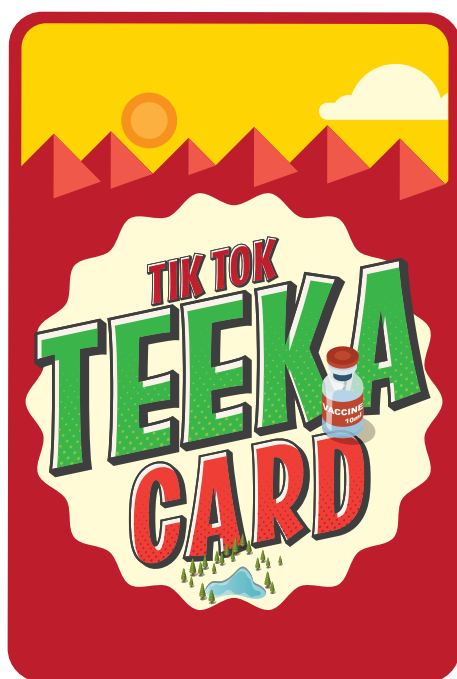
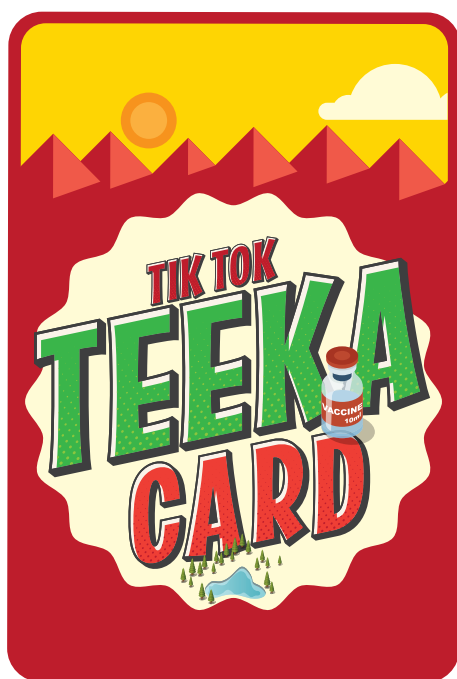
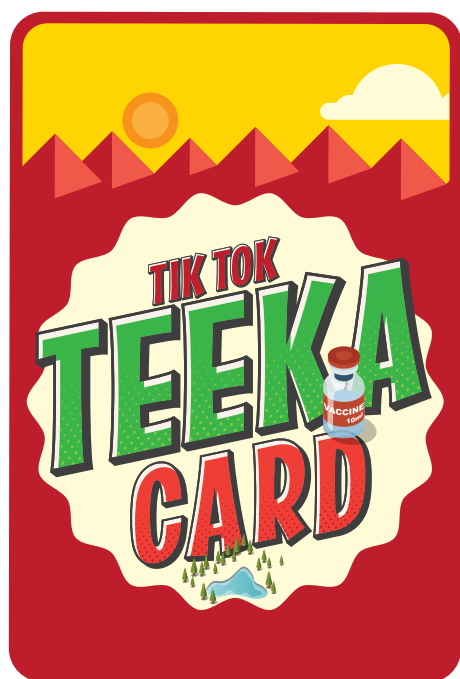
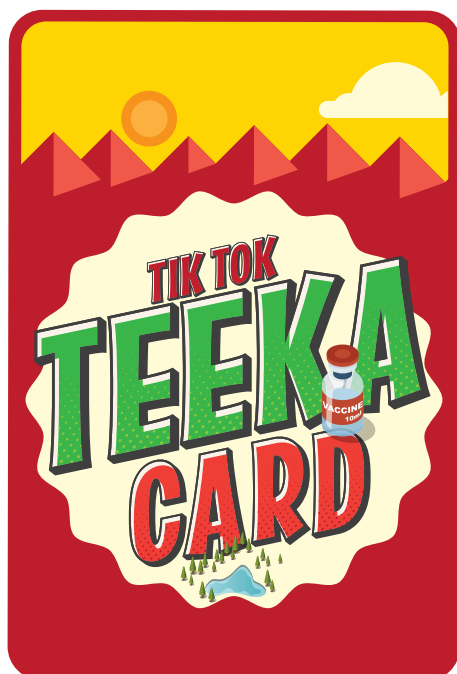
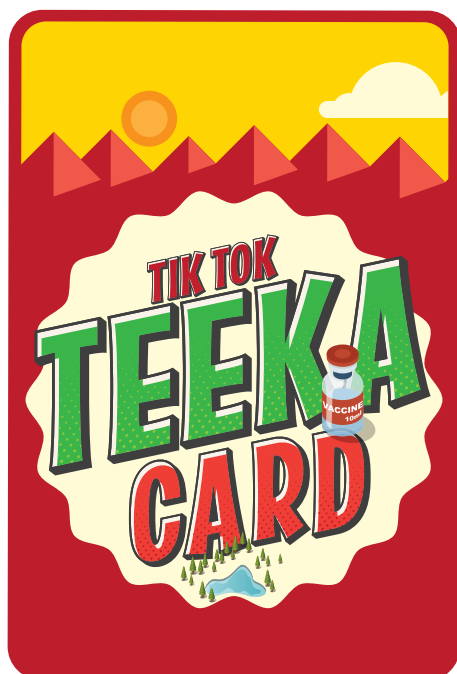
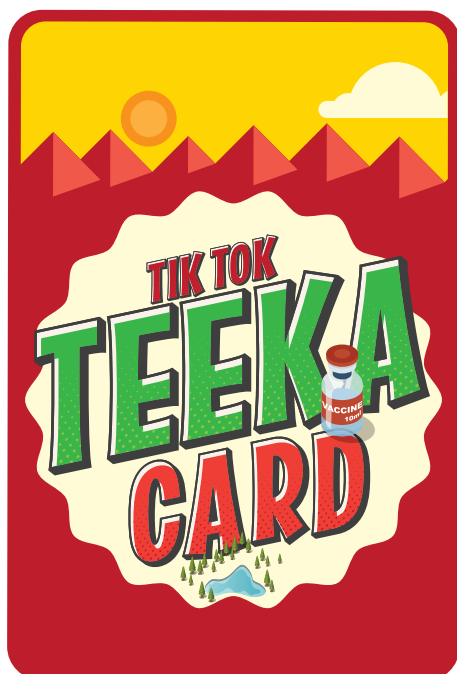
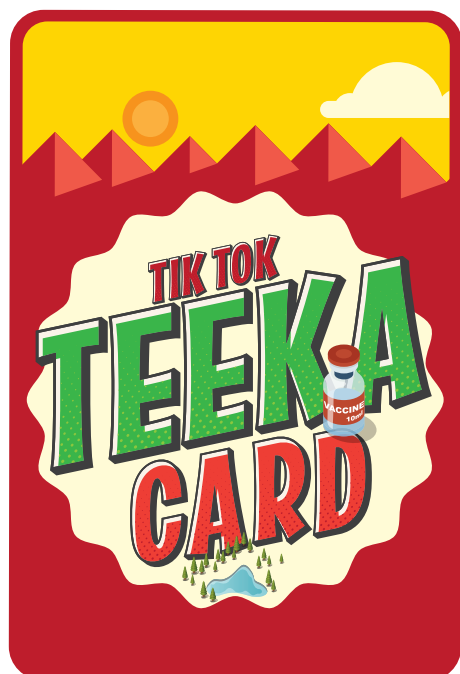
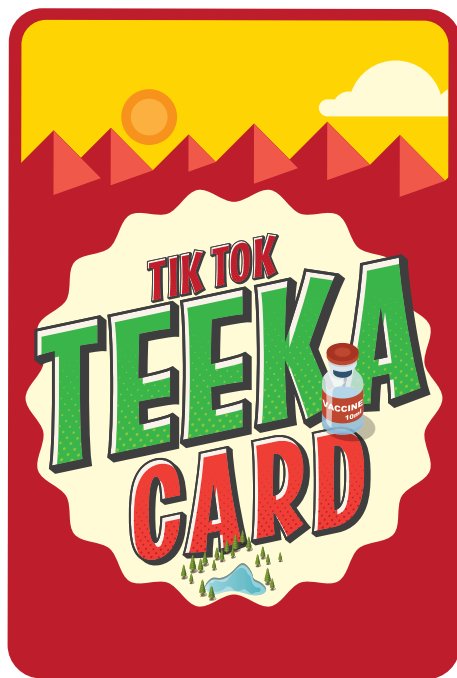
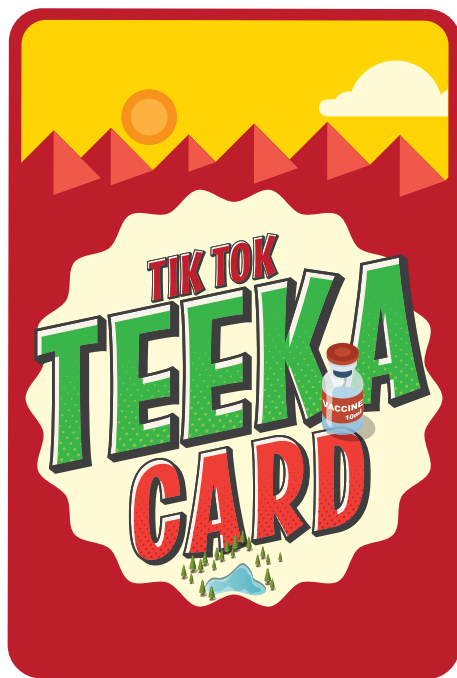
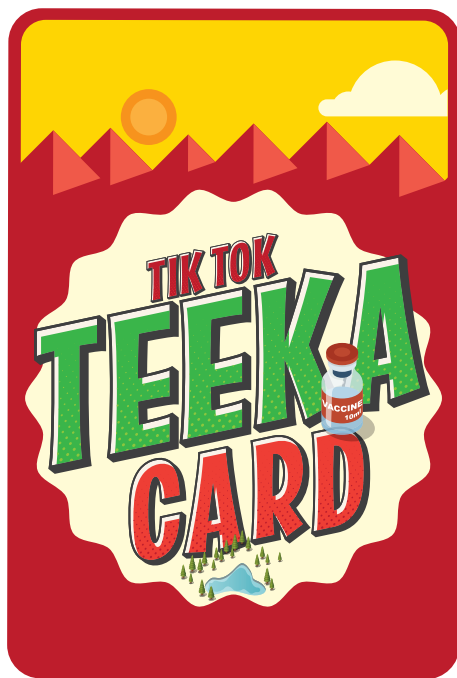
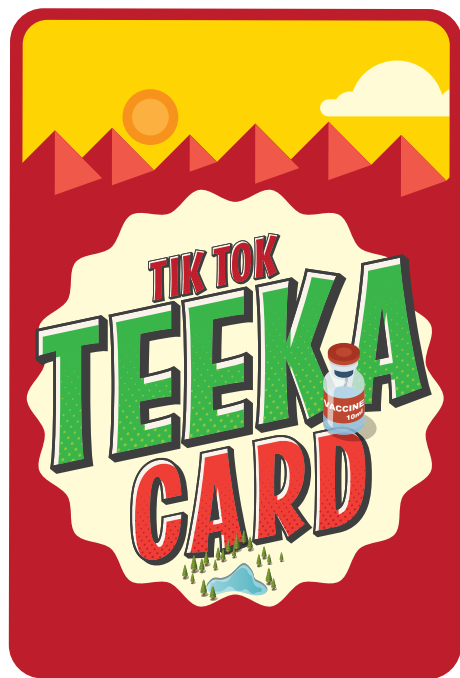
- Railway Station (Number 3): Go directly to City Number 1.
- Bus Stop (Number 8): Go directly to Mela Number 1.
- Cycle Stand (Number 36): Go directly to Playground (Number 21).
- Metro Station (City Number 8): Go directly to Health Centre in the city and get a Vaccine Card.

7. Completing the Board

- If you complete one full round and reach Home by normal movement, you get 1 Information Card.
- If you return Home due to Infection, you do not get an Information Card.



1. **Home (Number 0):** The game starts from here.
2. **Railway Station (Number 3):** Go directly to the city.
3. **School (Number 5):** Take 1 Information Card.
4. **Bus Stop (Number 8):** Go directly to the fair.
5. **ASHA Didi (Number 11 and Number 5 in the city):** Take 1 Information Card.
6. **ANM Centre (Number 14):** Take 1 Vaccine Card.
7. **Chaupal (Number 18):** Steal 1 Information Card from any player.
8. **Playground (Number 21):**
 - Teacher/Host will ask you one question.
 - Correct answer: Take 1 Information Card.
 - Wrong answer: Go to Jungle Road.
9. **Infection (From River – Number 33, from Jungle Road – Number 10, in the City – Number 9, in Mela – Number 4):**
 - Go straight back home.
 - Start again from home on your next turn.
10. **Bear (Jungle Road Number 12):** Go back 4 steps.
11. **Anganwadi (Number 26):** Take 1 Information Card.
12. **City (Number 30):** Enter the city road.
13. **Metro Station (City Number 8):** Go straight to the Health Centre and get 1 Vaccine Card.
14. **Infection from River (Number 33):** Go directly back home and restart from home on your next turn.
15. **Bicycle Stand (Number 36):** Go straight to Playground (Number 21) and follow Playground rules.
16. **Tea Stall (Number 38):** Steal 1 Information Card from any player.
17. **Health Centre (Number 41):** Get 1 Vaccine Card.
18. **Hospital (Number 44):** Get 1 Vaccine Card.
19. **Mela (Number 46):** On your next turn, enter inside the fair.
20. **Game (Mela – Number 9):**
 - When you reach the Mela game, everyone throws the dice.
 - The player with the highest number gets 1 Information Card.
21. **Magic (Mela Number 12):** Exchange one Information Card for a Vaccine Card.
22. **Health Camp (Mela – Number 15):** Get 1 Vaccine Card.
23. **Sarpanch (Number 51):** Get 1 Information Card.
24. **After completing one full round and reaching home:** Get 1 Information Card.







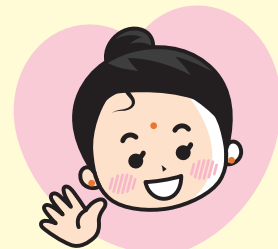
Your body has a secret notebook where vaccines write 'How to fight deadly diseases.'



Vaccines are like giving your body a shortcut, teaching it to fight before the enemy shows up.



Don't worry. A little fever after vaccination is normal.



Vaccines work silently inside you, like our police force.



Vaccines keep you in school with friends, not in bed with fever and disease.



If your whole class gets vaccinated, germs have nowhere to sit.



Skipping a dose is like leaving one window open during mosquito season.



Vaccines keep you from wasting pocket money on medicines.



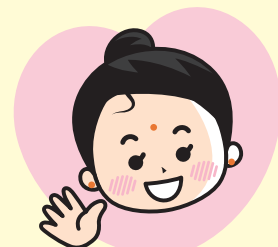
Diphtheria tries to tighten your throat. Your vaccine keeps it open, allowing you to laugh and sing every day.



Whooping cough goes 'hoo-hoo' and won't stop. Your vaccine quiets it. Shhh!



Tetanus germs enter through dirty cuts. The vaccine keeps your body free to walk, run, and play.



Hepatitis B tries to harm the liver. Teeka guards it like a shield so you stay strong.



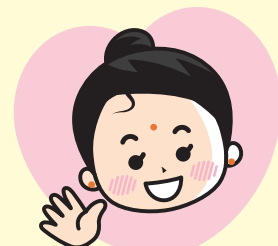
If you forget the date of vaccination, ASHA didi always remembers it. Ask your parents to ask ASHA didi.



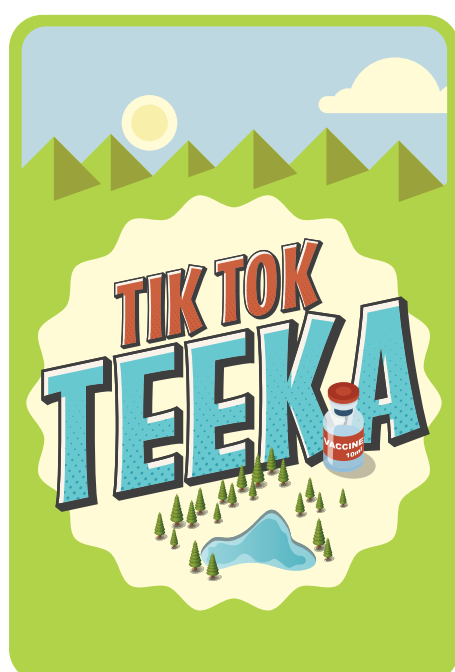
The MCP card is your safety passport. Don't miss any stamps. Check the card today!



A little fever after a vaccine is your body practicing, almost like a warm-up run before a race.



Sore arm after vaccination? That's your superpower spot getting activated.





**Every dose adds
one more layer of
protection.**



**Vaccines are the
only medicine you
take when you are
healthy, so you stay
healthy.**



**When germs try to
enter, the vaccine
you took says, 'No
entry!'**



**Your body
remembers the
vaccine like you
remember
homework answers.**



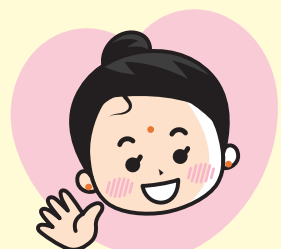
**Diseases = no
birthday parties.
Vaccine = no
problem.**



**Vaccines save your
fun time. No
diseases = no
missing evening
games.**



**One vaccine can
protect you for years.
Some can protect you
for a lifetime.**



**Measles is a red,
jumpy germ. Your
vaccine draws a
strong circle around
you. 'No jumping
here!'**



**TB tries to make
lungs tired. Your
vaccine helps your
lungs stay strong for
running and
playing.**



**JE (Japanese
Encephalitis) comes
from little mosquitoes
near water. Your
vaccine protects your
busy, thinking brain.**



**Your ASHA didi is
your health coach;
she knows exactly
which vaccine
comes when.**



**Vaccines are
available in your
village, Anganwadi
center, school
camp and public
health centre.**



**Side effects last
2-3 days.
Protection lasts
for years.**



**Even superheroes
get tired after
training. If your body
has a fever after a
vaccine, your body
is doing the same.**



**Fear of needle
lasts for seconds,
while vaccine
effectiveness
lasts for years.**